Application No.: 10/790,663

Office Action Dated: January 16, 2009

This listing of claims will replace all prior versions, and listings, of claims in the application.

Listing of Claims:

1. (Currently Amended) A method for building an extensible project system comprising:

providing a base software development project <u>component</u> object comprising data for creating a software development project system, wherein the base project <u>component</u> object implements a base project <u>component</u> object that includes configuration properties for the base project <u>component</u> object, the configuration properties comprising at least one of <u>a configuration set</u>, the <u>configuration set</u> comprising an indication of a build of the project system, an output file to be created, <u>and</u> [[or]] an indication as to where the output file will be placed;

providing at least one flavor <u>component</u> object comprising data for modifying said project system for a specific purpose, wherein the at least one flavor <u>component</u> object includes flavor-specific project configuration properties comprising at least one of <u>a flavor set</u>, the flavor set comprising a caption of a project node, an icon of a project node, a property allowing a project browse object to be completely overridden, a control allowing a project to be renamed, a sort priority control, a property allowing a command to be added, a property allowing a command to be disabled, a filter, a property allowing a default generator given a file extension to be determined, <u>and</u> [[or]] a property allowing a human-readable generator name to be mapped to a COM object;

signaling by the base project <u>component</u> object to the at least one flavor <u>component</u> object that the base project <u>configuration component</u> object needs to be extended;

creating a flavored project system adapted for said specific purpose by <u>component</u> object aggregation using said base project <u>component</u> object as a participating <u>component</u> object and one of said at least one flavor <u>component</u> objects as a controlling <u>component</u> object; and

creating, by the at least one flavor <u>component</u> object, a flavored base software development project configuration <u>component</u> object, wherein at least one configuration property for the base project <u>component</u> object is modified by a corresponding flavor-specific project configuration property.

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2. (Currently Amended) The method of claim 1, where said at least one flavor component object comprises at least a first flavor component object and a second flavor component object, and where said step of creating a flavored project system comprises:

creating an intermediary <u>component</u> object by aggregating said first flavor <u>component</u> object as a controlling <u>component</u> object and said base project <u>component</u> object as a participating <u>component</u> object; and

creating a flavored project system by using said second flavor <u>component</u> object as a controlling <u>component</u> object and said intermediary <u>component</u> object as a participating <u>component</u> object.

- 3. (Currently Amended) The method of claim 1 where said step of creating a flavored project system comprises allowing at least one interface of said base project to be modified by said flavor <u>component</u> object.
- 4. (Currently Amended) The method of claim 3 where said step of creating a flavored project system comprises allowing a value for at least one property stored in said at least one interface of said base project to be modified by a value for said at least one property stored in an interface of said flavor component object.
- 5. (Currently Amended) The method of claim 1 where said step of creating a flavored project system comprises allowing at least one interface of said base project to be replaced by said flavor component object.
 - 6. (Canceled)
- 7. (Currently Amended) The method of claim 1, wherein said flavored base project configuration <u>component</u> object includes an extender interface, said creation of a project system further comprising:

providing an extender site component object associated with said extender interface.

8. (Currently Amended) A system for building an extensible project system comprising:

a processor;

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a process configured to instantiate a base software development project <u>component</u> object comprising data for creating a project system, wherein the base project <u>component</u> object implements a base project <u>component</u> object that includes configuration properties for the base project <u>component</u> object, the configuration properties comprising at least one of <u>a configuration set</u>, the <u>configuration set</u> comprising an indication of a build of the project system, an output file to be created, <u>and</u> [[or]] an indication as to where the output file will be placed;

a process configured to instantiate at least one flavor <u>component</u> object comprising data for modifying said project system for a specific purpose, wherein the at least one flavor <u>component</u> object includes flavor-specific project configuration properties;

a process in the base project <u>component</u> object configured to signal the at least one flavor <u>component</u> object that the base project configuration <u>component</u> object needs to be extended;

a process configured to generate a flavored software development project system for said specific purpose by <u>component</u> object aggregation using said base project <u>component</u> object as a participating <u>component</u> object and one of said at least one flavor <u>component</u> objects as a controlling component object; and

a process in the at least one flavor <u>component</u> object configured to generate a flavored base software development project configuration <u>component</u> object, wherein at least one configuration property for the base project <u>component</u> object is modified by a corresponding flavor-specific project configuration property.

- 9. (Currently Amended) The system of claim 8, where said at least one flavor component object comprises at least a first flavor component object and a second flavor component object, and where said aggregator further comprises:
- a first aggregator for creating an intermediary <u>component</u> object by aggregating said first flavor <u>component</u> object as a controlling <u>component</u> object and said base project <u>component</u> object as a participating <u>component</u> object; and
- a second aggregator for creating a flavored project system by using said second flavor <u>component</u> object as a controlling <u>component</u> object and said intermediary <u>component</u> object as a participating <u>component</u> object.

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10. (Currently Amended) The system of claim 8 where said aggregator causes at least one interface of said base project to be modified by said flavor <u>component</u> object.

- 11. (Currently Amended) The system of claim 10 where said aggregator causes a value for at least one property stored in said at least one interface of said base project to be modified by a value for said at least one property stored in an interface of said flavor component object.
- 12. (Currently Amended) The system of claim 8 where said aggregator causes at least one interface of said base project to be replaced by said flavor <u>component</u> object.
 - 13. (Canceled)
- 14. (Currently Amended) The system of claim 8, wherein said flavored base project configuration <u>component</u> object includes an extender interface, said project system further comprising:

an extender site component object associated with said extender interface.

15. (Currently Amended) A computer-readable storage medium for building an extensible project system, said computer readable storage medium storing instructions for causing a computer to perform the steps of comprising:

providing a base software development project <u>component</u> object comprising data for creating a project system, wherein the base project <u>component</u> object implements a base software development project configuration <u>component</u> object that includes configuration properties for the base project <u>component</u> object, the configuration properties comprising at least one of <u>a configuration set</u>, the <u>configuration set comprising</u> an indication of a build of the project system, an output file to be created, <u>and</u> [[or]] an indication as to where the output file will be placed;

providing at least one flavor <u>component</u> object comprising data for modifying said project system for a specific purpose, wherein the at least one flavor <u>component</u> object includes flavor-specific project configuration properties;

signaling by the base project <u>component</u> object to the at least one flavor <u>component</u> object that the base project <u>configuration component</u> object needs to be extended;

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creating a flavored software development project system for said specific purpose by component object aggregation using said base project component object as a participating component object and one of said at least one flavor component object; and

creating, by the at least one flavor <u>component</u> object, a flavored base software development_project configuration <u>component</u> object, wherein at least one configuration property for the base project <u>component</u> object is modified by a corresponding flavor-specific project configuration property.

16. (Currently Amended) The computer-readable storage medium of claim 15, where said at least one flavor <u>component</u> object comprises at least a first flavor <u>component</u> object and a second flavor <u>component</u> object, and where said step of creating a flavored project system comprises:

creating an intermediary <u>component</u> object by aggregating said first flavor <u>component</u> object as a controlling <u>component</u> object and said base project <u>component</u> object as a participating <u>component</u> object; and

creating a flavored project system by using said second flavor <u>component</u> object as a controlling <u>component</u> object and said intermediary <u>component</u> object as a participating <u>component</u> object.

- 17. (Currently Amended) The computer-readable storage medium of claim 15 where said step of creating a flavored project system comprises allowing at least one interface of said base project to be modified by said flavor <u>component</u> object.
- 18. (Currently Amended) The computer-readable storage medium of claim 17 where said step of creating a flavored project system comprises allowing a value for at least one property stored in said at least one interface of said base project to be modified by a value for said at least one property stored in an interface of said flavor component object.
- 19. (Currently Amended) The computer-readable storage medium of claim 15 where said step of creating a flavored project system comprises allowing at least one interface of said base project to be replaced by said flavor <u>component</u> object.

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20. (Canceled)

21. (Currently Amended) The computer-readable storage medium of claim 15, wherein said flavored base project configuration <u>component</u> object includes an extender interface, said creation of a project system further comprising:

providing an extender site component object associated with said extender interface.